



# **INSTRUCTION MANUAL**

**URBAN TRIAL FREESTYLE**

# **CONTROL SCHEME A**





**URBAN TRIAL FREESTYLE**

# **CONTROL SCHEME B**



**URBAN TRIAL FREESTYLE**

# **INTRODUCTION**



**FIRE UP YOUR ENGINE AND GET  
READY FOR SOME FIERCE  
COMPETITION. TAKE OVER THE URBAN  
TRIAL FREESTYLE SCOREBOARDS.**

**REDEFINE EXTREME, BE AN  
ADRENALINE-HUNGRY RIDER IN A  
POST-APOCALYPTIC WORLD.**

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# **GOAL OF THE GAME**



**THE GOAL OF THE GAME IS TO  
COMPLETE ALL OF THE TRACKS,  
COMPETING WITH OTHER PLAYERS  
THROUGH PlayStation®Network.**

**SET THE BEST SCORE OR BEST TIME  
DEPENDING ON THE GAME MODE.  
WORK YOUR WAY UP THE SCOREBOARD.**



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# **GAME PROGRESSION**



**THERE ARE 40 TRACKS WITH  
2 DIFFERENT MODES.**

**UNLOCK NEW LEVELS BY  
COLLECTING THE REQUIRED  
NUMBER OF STARS.**

**YOU'LL BE REWARDED 1-5 STARS PER TRACK. THE  
NUMBER OF STARS DEPENDS ON YOUR SCORE  
(IN STUNT MODE) OR TIME (IN TIME ATTACK MODE).**

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# **STUNT MODE**



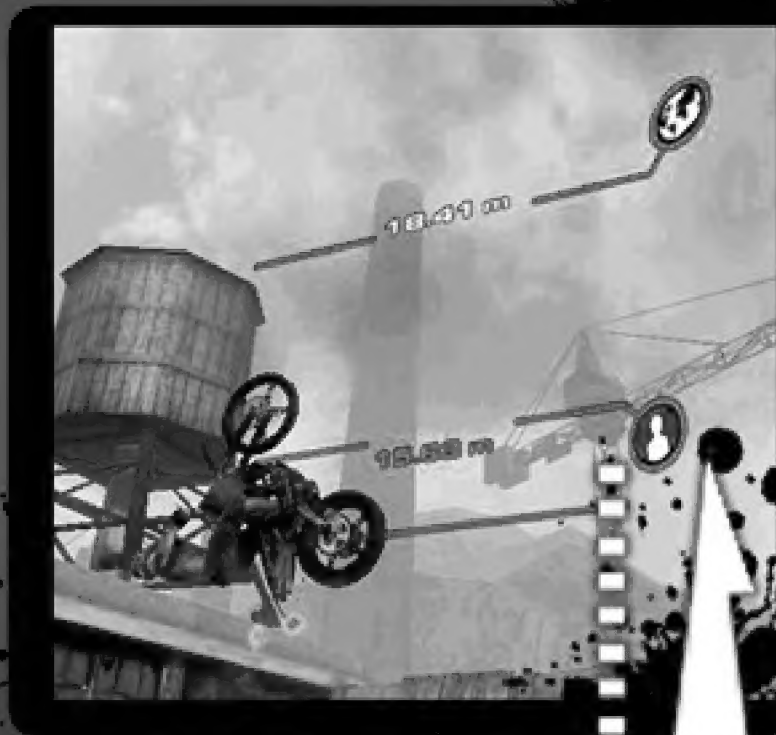
**PERFECT THE DIFFERENT STUNTS  
AND SCORE AS MANY POINTS AS  
YOU CAN.**

**EXTRA POINTS ARE ADDED TO  
THE OVERALL SCORE FOR THE TIME  
YOU HAVE LEFT OVER.**

**PENALTY POINTS ARE DEDUCTED  
FOR EVERY CRASH.**

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# STUNT 1 - HIGHEST JUMP



**THE AIM OF THIS STUNT IS TO JUMP AS HIGH AS POSSIBLE.**

**GO THROUGH THE APPROPRIATE GATE AND THEN PULL THE STUNT.**

**TIP: JUMP OFF THE RAMP AT A HIGH SPEED AND AT AN ANGLE.**



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# STUNT 2 - LONGEST JUMP



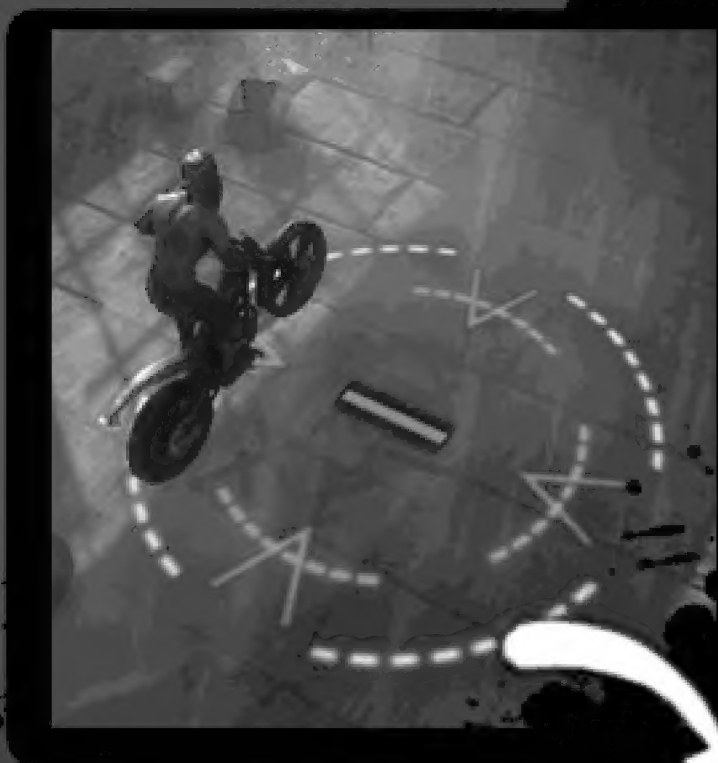
**THE AIM OF THIS STUNT IS TO  
JUMP AS FAR AS YOU CAN.**

**GO THROUGH THE APPROPRIATE GATE  
AND THEN PULL THIS STUNT.**

**TIP: LEAN FORWARD JUST AFTER  
YOU JUMP OFF THE RAMP.**

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# **STUNT 3 - PRECISE AIM**



**LAND AS CLOSE TO THE CENTER  
OF THE TARGET AS YOU CAN.**

**GO THROUGH THE APPROPRIATE GATE  
AND THEN PULL THE STUNT.**

**TIP: SPEED CONTROL IS CRUCIAL.**

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# **STUNT 4 - SPEED CHECK**



**RIDE THROUGH THE SPEED CHECK  
AS FAST AS YOU CAN.**

**GO THROUGH THE APPROPRIATE GATE  
AND THEN PULL THE STUNT.**

**TIP: PULL A WHEELIE TO GO FASTER.**



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# **STUNT 5 - FLIP METER**



**DO AS MANY FLIPS AS  
YOU CAN.**

**GO THROUGH THE APPROPRIATE  
GATE AND THEN PULL THE  
STUNT.**

**TIP: BOUNCE OFF AS MANY  
WALLS AND OBSTACLES AS  
YOU CAN.**

# **STUNT MODE - STUNT RECORDS**



**THE TOP SCOREBOARD RECORDS ARE HIGHLIGHTED  
IN GREEN ON EACH STUNT.**

**YOU CAN CHANGE THE FEATURED RECORD BY  
CHANGING THE TYPE OF SCOREBOARD FROM  
THE LEVEL CHOICE MENU.**



**WORLD RECORD**



**FRIENDS**



**PERSONAL BEST**

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# **TIME ATTACK MODE**



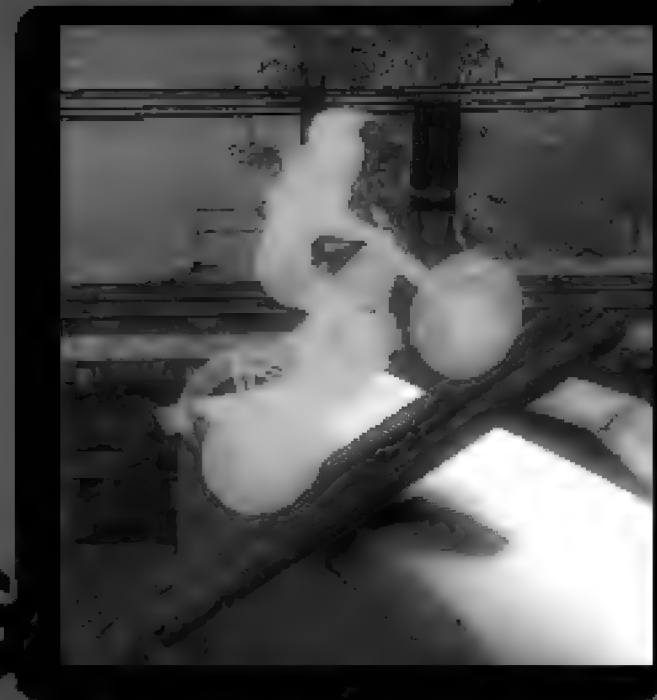
**COMPLETE THE TRACK AS  
QUICKLY AS YOU CAN.**

**TIP: KEEP YOUR JUMPS AS LOW  
AS POSSIBLE TO KEEP  
ACCELERATING.**



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# **TIME ATTACK MODE - GHOST**



**IN TIME ATTACK MODE YOU CAN SEE A GHOST VERSION OF THE FASTEST RIDER.**

**THE GHOST CAN EITHER BE RIDING AT THE SPEED OF THE PERSONAL BEST, FRIEND, OR WORLD RECORD. IT DEPENDS ON THE SCOREBOARD YOU SELECT.**

# **SUMMARY SCREEN**

**THE SUMMARY SCREEN DISPLAYS A REVIEW OF YOUR PERFORMANCE AND PICTURES OF THE CURRENT LEADERS.**



**THE SCOREBOARD LEADERS ARE ORGANISED BY THE RECORDS THEY HOLD.**

**TOUCH A PICTURE TO OPEN UP ANOTHER SCREEN WITH THE STUNT DETAILS.**

# **CHECKPOINTS**



**THERE ARE VARIOUS CHECKPOINTS ON THE TRACK THAT ARE USED WHEN YOU RECOVER AFTER A CRASH (OR TO RETRY YOUR LAST STUNT IF YOU'RE IN STUNT MODE).**

**GET BACK ON YOUR BIKE BY RESPAWNING AT THE PREVIOUS CHECKPOINT BY PRESSING THE TRIANGLE BUTTON.**



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# **PICK UP SOME CASH**



**NEED CASH? YOU FIND IT LYING  
ABOUT ON THE TRACKS.**

**YOU CAN USE IT TO UPGRADE YOUR  
BIKE OR TO BUY A NEW OUTFIT.**

**TIP: SEARCH FOR HIDDEN AREAS  
ON THE TRACKS AND YOU MIGHT  
GET LUCKY.**

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# **CUSTOMISE YOUR BIKE**



**ADAPT YOUR BIKE'S PERFORMANCE  
BY BUYING AND INSTALLING NEW  
PARTS IN THE GARAGE BEFORE  
STARTING EACH TRACK.**

**YOU CAN GET BETTER RESULTS WITH  
A BETTER COMBINATION OF PARTS.**

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# **CHALLENGES - INTRODUCTION**



**WANT TO TRY SOMETHING DIFFERENT?  
HOW ABOUT A CHALLENGE?**

**TRY YOUR SKILLS IN THESE FIVE  
CHALLENGES WITH INDIVIDUAL RULES.**



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### **CHALLENGE 1 - CHILLING JUMP**



**JUMP ON EXPLODING GAS CYLINDERS  
TO MAKE THE RIDER FLY AS FAR  
AS POSSIBLE.**

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## **CHALLENGE 2 - GREEN TRIP**

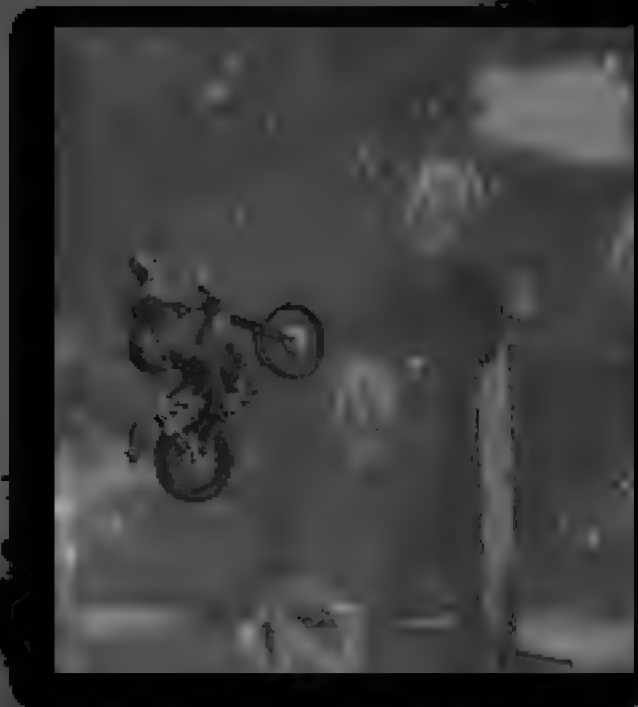


**CONTROL THE FUEL USAGE TO KEEP  
GOING FOR AS FAR AS YOU CAN.**

**THE FUEL LEVEL IS ALWAYS  
DECREASING, BUT DOES SO AT A  
FASTER RATE IF YOU ACCELERATE.**

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## **CHALLENGE 3 - PLATFORM MADNESS**

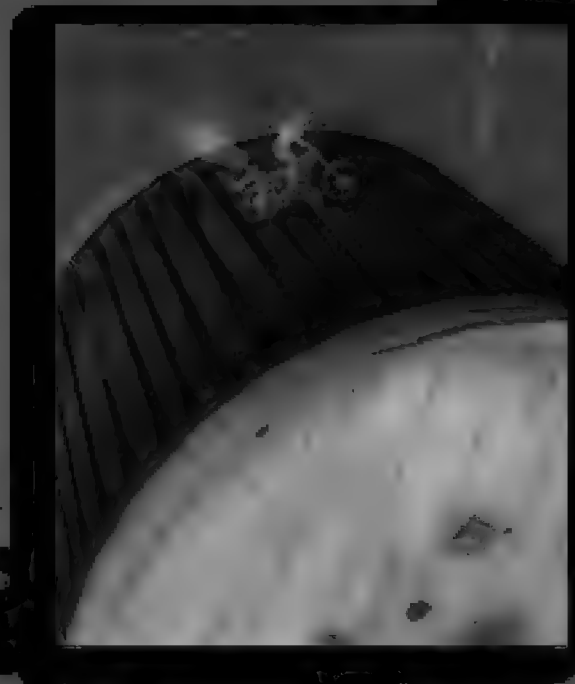


**COLLECT TOKENS AND MAXIMISE  
ON MULTIPLIERS TO SCORE POINTS.**

**GET THE HIGHEST SCORE YOU CAN  
BEFORE CROSSING THE FINISHING LINE.**

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# **CHALLENGE 4 - RIDE'N'ROLL**



**KEEP RIDING ON THE BIG BARREL  
AS FAR AS YOU CAN.**

**THE REVERSE GEAR HAS BEEN  
SOUPED UP TO GIVE YOU  
MORE CONTROL.**



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# **CHALLENGE 5 - DEFYING GRAVITY**

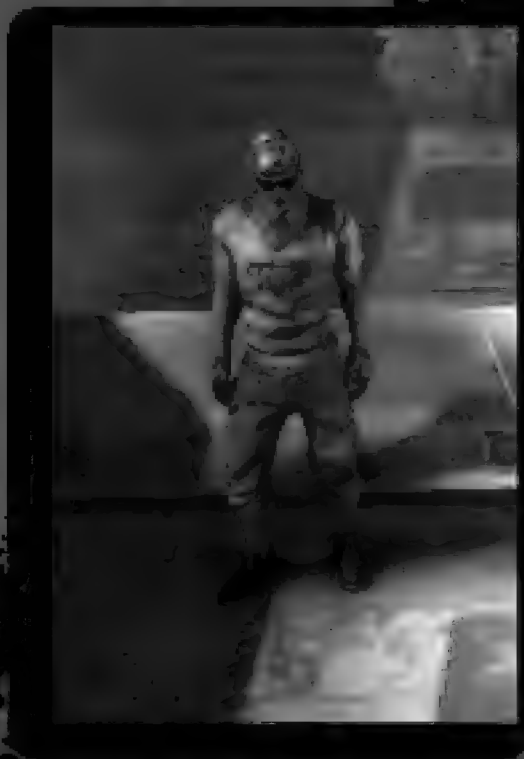


**MASTER GRAVITY: CONTROL YOUR  
BIKE IN THE AIR BY TILTING  
THE PS Vita system.**

**GET TO THE FINISH LINE AS QUICKLY  
AS YOU CAN.**

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# **CUSTOMISE YOUR RIDER**



**MAKE YOUR RIDER LOOK THE PART  
BY CUSTOMISING HIS OUTFIT.**

**GO TO MENU TO FIND THE CUSTOMISE  
TOOL BAR OPTION.**

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# **MAKE IT SOCIAL**



**TAKE THE GAME TO A WHOLE NEW LEVEL  
BY COMPETING WITH OTHER PLAYERS  
IN OVER 120 RANKINGS, INCLUDING  
SINGLE STUNTS AND OVERALL TRACK  
RECORDS IN STUNT AND TIME ATTACK  
MODES.**

**GET YOUR PROFILE PICTURE ON  
BILLBOARDS AND SUMMARY SCREENS  
BY BECOMING A TOP PLAYER.**

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# **PROFILE PICTURE**



**TAKE A PICTURE TO BE FEATURED ON  
TRACK SUMMARY SCREENS WHEN YOU  
BECOME A RECORD HOLDER.**

**CHANGE IT BY GOING TO THE MAIN MENU  
AND SELECTING THE THE APPROPRIATE  
OPTION.**



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# **TRACK BILLBOARDS**



**THERE ARE ALSO PICTURES OF RECORD  
HOLDERS' FACES ON BILLBOARDS IN  
STUNT MODE.**

**IF YOU HAVE A PROFILE PICTURE  
AND SET A RECORD, YOUR PICTURE  
WILL BE FEATURED ON OTHER  
PLAYERS' PS Vita systems!**

## **WARNING: PHOTSENSITIVITY / EPILEPSY / SEIZURES**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your doctor before playing.

**IMMEDIATELY DISCONTINUE** use and consult your doctor before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness • eye or muscle twitches • disorientation • any involuntary movement
- altered vision • loss of awareness • seizures or convulsion.

**RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR DOCTOR.**

## **Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far a way as possible from the screen.
- Avoid prolonged use of the PS Vita system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.



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**[www.us.playstation.com/support/useragreements](http://www.us.playstation.com/support/useragreements).**



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